

# Programme

MARCH 22, 2023 | LUCERNE UNIVERSITY OF APPLIED SCIENCES AND ARTS NYLSUISSEPLATZ 1, 6020 EMMENBRÜCKE, BUILDING 745

**Relationality in VR – Interdisciplinary Workshop on Aesthetic Research in Virtual Reality** 

8.30 Welcome, Registration, Coffee

9.00 Introduction (Cinema REX)

Dr. Christina Zimmermann, CC Visual Narrative, Art & Design, Lucerne University of **Applied Sciences and Arts** 

**ME AND BEYOND (Cinema REX)** 

9.30 Immersion beyond Belief – Objective, Subjective, and Social Presence

Paul Labelle, DFG Research Training Group "Literature/Presence", University of Bonn

### **10.00 Enactive Co-Presence in Narrative Virtual Reality**

Prof. Dr. Pia Tikka, Baltic Film, Media, and Arts School, Tallinn University

# 10.30 How am I? Voids within References to Self and Others in Artistic VR **Experiences**

Manischa Eichwalder and Dr. des. Manuel van der Veen, Collaborative Research Centre "Virtual Lifeworlds", Ruhr-University Bochum

### 11.00 Coffee break and Visit to the Exhibition

11.10 – 14.00 Filmscreening (Cinema REX)

Splendour in the Grass, 17 min (loop)

Hana Yoo, Artist, Berlin

#### **PERFORMING INTERACTION (Exhibition Space)**

**11.30 Freud's last hypnosis – validating emotion-driven enactions in cinematic** VR

Dr. Marie-Laure Cazin, École Supérieure d'Art et de Design ESAD-TALM, Tours/Angers/Le Mans

## **11.50 The Performative Player: Scales of Embodied Agency in Virtual Reality Games through Gestures**

Oliver Sahli, Immersive Arts Space, Zürich University of the Arts

**12.10 Facing the glass wall: User-AI conversation in VR films** 

Katharina Fuchs, Université Vincennes-Saint-Denis, Paris

12.30 Lunch Break

#### **MIXED REALITIES (Exhibition Space)**

13.30 OpenSoundLab – A Virtual Sound Laboratory for the Arts

Ludwig Zeller, Institute Digital Communication Environments, Academy of Art and **Design FHNW** 

# 13.50 Virtual Real Rooms: Game Mechanics of Co-Presence MR in a Full Home Environment

Chris Elvis Leisi, Immersive Arts Space, Zürich University of the Arts

14.10 XR Futures: Co-Presence, Co-Extensive Space and Bodily **Experience (Cinema REX)** 

Prof. Dr. Chris Salter, Immersive Arts Space, Zürich University of the Arts

14.40 Coffee Break

**15.00 Roundtable-Discussion** 

**16.00 Summary and Farewell** 

16.30 -18.00 Closed Workshop Session (Colabor, 4<sup>th</sup> floor)

"Netted Letters in Immersive Environments"

19:00 Dinner

Relationality in VR